PHILOSOPHY (specialty 09.00.01)

Kiryushin A.N. Attributes of virtual reality: algorithmic analysis

The purpose of the given work: to carry out the attributive analysis of a virtual reality, using universal logiko-philosophical algorithm, in communications context. Novelty of article consists in use of perspective methodological toolkit of research of a virtual reality; in consideration of a phenomenon of virtual life in a context of the factor of communications (i.e. as process and result of an establishment of communication); in the analysis offered as ways of existence of a virtual reality – gratus and ingratus – from communicative positions. In the article following conclusions become: in attributes of a virtual reality the component fixing gratus (attractive) and ingratus (unattractive) ways of existence is most brightly realized it valuable and emotional; in ways of existence of a virtual reality and virtual reality besides estimated judgments concerning a current of events of a virtual reality and virtual conditions, info-emotive of the characteristic of a virtual reality are veiled.

Key words: virtual reality, attributes, features, ways of existence, gratus, ingratus, communication, universal logical and philosophic algorithm.

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